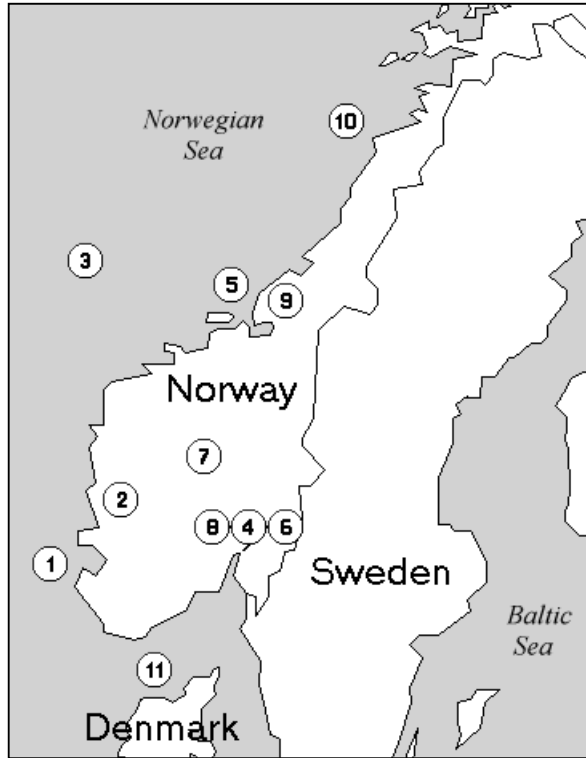


THE NORWEGIAN CAMPAIGN

(APRIL - MAY 1940)

(NB: requires Rise of the Luftwaffe and Eighth Air Force)

In early 1940 Hitler became convinced of the need to invade Norway, partly as a counter to possible British moves in the area and partly to secure supplies of Swedish iron ore.



In April the Germans launched a largely successful combined sea and airborne operation against Oslo and the major towns, in spite of the presence of the Royal Navy which had, co-incidentally, planned its own action against coastal shipping.

Norwegian resistance, courageously led by King Haakon, was not sufficient to prevent the Germans with their powerful air support from quickly occupying the south of the country.

However, in the north, troops from a British/French/Polish expeditionary force captured Narvik. They were supported by RAF Gladiators and Hurricanes ferried in by the carrier HMS Glorious and operated, at one point, from a frozen lake. But, outnumbered and without support, these aircraft were soon destroyed.

The Allied operations were not well planned and after some initial successes the troops were withdrawn when the Germans launched their attack against France and the Low Countries in May.

Campaign Sequence of Play

- Draw Action Card to Determine Target
- Each Player Secretly Selects, then Declares One Option
- Conduct Mission
- Determine Victory Points
- Determine Air Group Performance at the end of 4 Missions

Mission Targets

| Action Card | April | May |
|--------------------------------|-------|-----|
| Ace Pilot & Half Loop | 10 | 3 |
| Barrel Roll | 6 | 5 |
| In My Sights(1B) | 4 | 10 |
| In My Sights(2B) | 11 | 7 |
| In My Sights(3B) | 2 | 1 |
| Maneuvering | 8 | 9 |
| Out Of The Sun & Full Throttle | 3 | 5 |
| Scissors | 5 | 11 |
| Tight Turn | 1 | 2 |
| Vertical Roll | 7 | 1 |

Mission Details (mission duration: 9 / 8 – except as noted)

- #1 Cruiser, 4 Swordfish I
- #2 Supply Depot, 2 Wellington III
- #3 Patrol, 1 Sunderland I (mission duration: 6 / 5)
- #4 Airfield, 2 He111H, 2 Bf110C
- #5 Cruiser, 4 Ju88A
- #6 Supply Depot, 2 Do17, 2 He111H
- #7 Bridge, 2 Ju87B
- #8 Air Transport, 3 Ju52 (mission duration: 5 / 2)
- #9 Ground Troops, 2 Ju87B
- #10 Destroyer, 2 Ju88A
- #11 Freighter, 2 Bf110C

April Options**Germans**

- 1:Bf109E
- 2:Experienced Air Crews, Bf110C
- 3:Blitzkrieg, Bf110C
- 4:Flak Guns, Bf110C

Allies

- 1:Secondary Target, Gladiator II
- 2:No Retreat, Gladiator II
- 3:Gladiator II
- 4:Small Arms

May Options**Germans**

- 1:Bf110C, Fighter Sweep - Bf109E
- 2:Experienced Air Crews, Bf109E
- 3:Blitzkrieg, Bf110C
- 4:Flak Guns, Bf110C

Allies

- 1:New Tactics, Hurricane I
- 2:No Retreat, Gladiator II
- 3:Gladiator II
- 4:Home-Bound Ambush - Hurricane I

Air Group Performance

German VP - Allied VP = Net VP

| Net VP | German | Allied |
|---------------|---------------|---------------|
| 66 or More | Extraordinary | Dismal |
| 56 to 65 | Outstanding | Miserable |
| 46 to 55 | Good | Poor |
| 36 to 45 | Historical | Historical |
| 26 to 35 | Poor | Good |
| 16 to 25 | Miserable | Outstanding |
| 15 or Less | Dismal | Extraordinary |